

## Stepping Stone Dash Race

### Skills Needed:

Negotiating stepping stones while leading a pony and vaulting skills.

### Equipment Required:

6 stepping stones

Uprturned metal pails or waste bins, approximately 7" to 9" (17.8 to 22.8 cm.) high or 12" square wooden blocks.

### Race Set Up:

Six stepping stones will be placed across the centre line about 2 feet (609 mm.) apart and in a straight line up and down the arena. Riders 1 & 3 start the race behind the Start/Finish line and Riders 2 & 4 start the race behind the Change Over line. Riders 3 & 4 must start the race behind the 6 yard (5.5 m.) line.

### Game Play:

On the signal to start Rider 1 will ride to the stepping stones, dismount and dash across, leading his/her pony, treading on each stepping stone and on to the ground after the last. He/she will remount before riding across the change over line. Riders 2, 3 & 4 will similarly complete the course up or down the arena in succession. The winning team will be the one whose Rider 4 is first over the finish line.

Should a rider, or pony, knock over a stepping stone, or should a rider touch the ground whilst dashing across the stones, he/she must set up the fallen stone and return to cross again (even if it is the last one which falls). Riders must lead their pony by the rein nearest to the rider's body. Reins to remain over the neck of the pony. No competitor is allowed to get help from the pony either by holding on to the mane, the neck, the saddle or any part of the bridle, including the bit rings.

